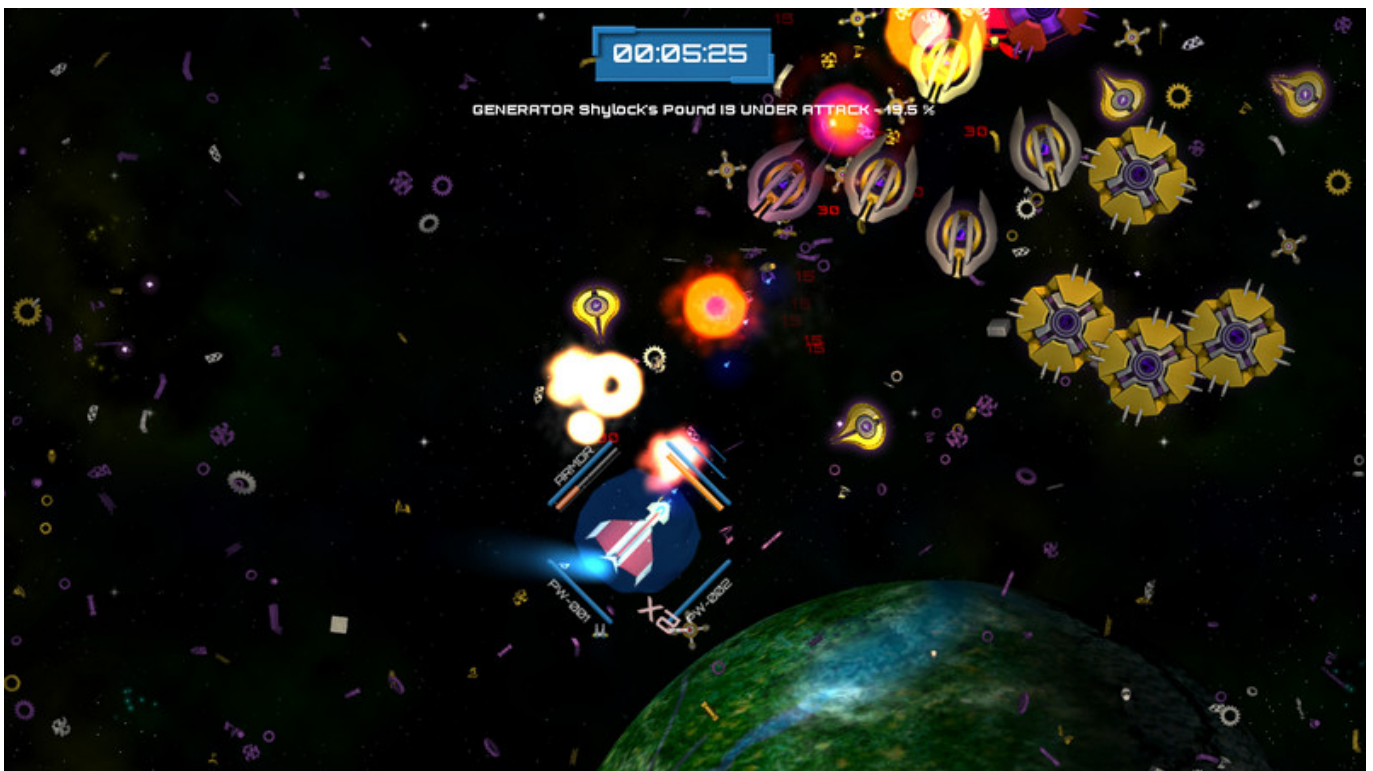

SCHAR: Blue Shield Alliance Download Setup Exe



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About This Game

SCHAR: Blue Shield Alliance is a space action game featuring strategy elements that takes place after Mankind has traveled across three star systems and multiple planets within, crossing an aggressive force known only as CoNs. Striking sci-fi visuals and dynamic music combine with disparate missions for hours of intriguing gameplay and overall replay value.

The game features a unique mechanic called the salvage system which governs your objectives in the levels, your upgrades between levels, and provides a scoring mechanic. *SCHAR: Blue Shield Alliance* also has a strong focus on cooperative play, with different ship types featuring unique abilities that promote teamwork between players. Classes should feel familiar to MMO players with the likes of a "healer," "tank" and other ships that are all upgradable.

Features:

- 4 Player Co-Op
- 4 Ship Classes
- 9 Upgrades
- 10 Survival Missions
- 36 Story Missions

What is SCHAR's Story?

SCHAR *f-ar* - Space Counsel for Habitable Aerospace Refuge

In the future mankind stretches out across the galaxy utilizing new technology based on dark matter – humans were finally able to discover new worlds and colonize the universe. It was the search for new life that drove this exploration more than anything else, but after hundreds of years it appeared we were alone.

Suddenly that all changed. Without warning our colonies were attacked. An alien force, known as the Constituents of Nothing appeared out of nowhere systematically wiping out our colonized worlds. These aliens were unlike anything we've ever seen – they harnessed the same dark matter to power themselves and their civilization. Our weapons were useless against this new threat.

Soon we discovered pieces of the alien's destroyed technology could help us create an Anti-Dark Matter particle. This Blue-Energy, named for the color it glowed, stopped the aliens in their tracks. Now mankind must band together, to form an alliance and push back the CoN invasion. We must protect our colonies using Blue-Energy shield generators. Otherwise we face certain extinction.

Previously available on Xbox Live Indie Games!

Title: SCHAR: Blue Shield Alliance

Genre: Action, Indie

Developer:

Brainshape Games

Publisher:

BA Productions LLC

Release Date: 3 Mar, 2015

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Minimum:

OS: Windows 7 or Higher

Processor: 2.0 Ghz Intel Pentium 4 or AMD Athlon processor equivalent

Memory: 2 GB RAM

Graphics: Dedicated DirectX 9.0c compatible 128MB video card

DirectX: Version 9.0c

Storage: 1 GB available space

English







schar blue shield alliance

Solid, fun twin stick shooter with a nice ramp up in difficulty through the campaign. Not to mention, the inclusion of local co-op is a nice little bonus that works great for a game like this.. This game was a quick cheap buy, because well it looked fun and reminded me of the old games of Pheonix and Astroid. The game is basically of the spaceship joystick\mouse fly around and shoot other spaceships game. The graphics are just ok and the music kind of a scifi-trip theme, but nothing really really to blow you away. You get to choose a spaceship based on what you like, speed, fire power, health with names like Rio,Volga,Potomac and Euphrates and protect the Blue Shield Alliance's power generators on colonized planets. Such and Mars, Pluto and the Moon. The character roster is short with Admiral Herman, engineer Dana, a robot named B-177e and a frigate pilot named Valgard. The bad guys are just easily named Cons and well that's about it. There is a single V co op story mode and you have a survival mode. Go back and beat top scores with free play mode also. The game is fun and you can kill a hour or so but, without a team or co op friends you get stuck\can't really progress in story mode. This game is almost like you do need the team\friends to beat it. It'll be lots of fun with them, but it puts a damper on beating the actual story mode and playing as a single player. Buy if you have lined up friends to get it too or its on sale like when I did and have a few hours to kill.. This game is awful. Poor controls, lousy interface.. This is hands down one of the worst game's I have had the misfortune of purchasing.

It is unimaginative, uninspired, the controls are unresponsive, the interface is convoluted and difficult to understand.

There is no progression in the game at all, nothing ever changes, to gain an understanding of the game, simply play the first level, that is all the game has to offer, the 'upgrades' are meaningless, there is no change to the ship characteristics, I was gobsmacked when I upgraded my bullets twice and yet there is no discernable difference between my more powerful weapons and the weaker variant.

It is amazing to think that I could walk into an arcade 30 years ago, and play asteroids which is one of the first if not the first space shooter ever made and have a much more fulfilling and enjoyable experience. This game has managed to be not only less enjoyable, but also less well thought out than a game made 30 years ago.

Tell me again why I bothered to purchase this game?

If I could go back in time and change one event, I would not stop Stalin, Hitler or even Ghengis Khan, I would stop the developers of this game, because the atrocities of even the most evil dictator pale in comparison to this disease masquerading as a video game.

Under no circumstance should this game be played or purchased by anyone, there are many more well thoughtout and enjoyable space shooters on the market, this game feels like a class project for special needs kids who were denied the use of computers and instead only allowed to code the game on typewriters.

Stay far far away. this game does not work! if you try to run it it fails (at least i have this problem). i re-downloaded this game 4 times and it still doesn't work. i tried everything!

problem with a pc. you need administrator rights to run this game!

Doesn't feel like your upgrades are doing anything. Just a twin-stick shooter that appears to be a deeper Asteroids but kind of just flops. Graphics are alright, check videos if you want to know more about that. Controls for some of the ships are wonky. I was using WASD, moving forward and backward seem to do the same thing and it makes your ship move towards your mouse but it's a weird, uneasy wobbling that doesn't really make the user feel like they're in control. The missions all seem kind of monotonous and dying is not really a punishment in co-op (should it be?) because you can be revived easily. I bought the game on a whim, hoping it might spice up a boring Saturday night. If there's a demo or torrent, check it out before you support the devs. Thanks for reading this far, hopefully you can make a good decision about this game!

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